

Basic Fantasy Role-Playing Game

<div>Character Name</div> <div>Race</div> <div>Class</div> <div>Level</div>	
<div>Initiative</div>	<div>Attack Bonus</div> <div>Speed</div>
<div><div></div><div></div><div></div></div>	
<div>Armor Class</div>	<div>Hit Points</div> <div>Damage</div>
<div>Abilities</div> <div>Saving Throws</div>	
<div>Strength</div> <div>Modifier: </div>	<div>Death Ray or Poison</div>
<div>Intelligence</div> <div>Modifier: </div>	<div>Magic Wands</div>
<div>Wisdom</div> <div>Modifier: </div>	<div>Paralysis or Petrify</div>
<div>Dexterity</div> <div>Modifier: </div>	<div>Dragon Breath</div>
<div>Constitution</div> <div>Modifier: </div>	<div>Spells</div>
<div>Charisma</div> <div>Modifier: </div>	
<div>Weapons</div>	
<div>Languages</div>	
<div>Thief Skills</div> <div>Equipment</div>	
<div>Open Locks</div>	
<div>Remove Traps</div>	
<div>Pick Pockets</div>	
<div>Move Silently</div>	
<div>Climb Walls</div>	
<div>Hide</div>	
<div>Listen</div>	
<div>Turn Undead</div>	<div>Magic Items</div>
<div>Skeleton</div>	
<div>Zombie</div>	
<div>Ghoul</div>	
<div>Wight</div>	
<div>Wraith</div>	
<div>Mummy</div>	
<div>Spectre</div>	
<div>Vampire</div>	
<div>Treasure</div>	<div>Notes</div>
	<div>Experience Points</div>