### Character Name

### Campaign

| Spells: | | | | | | |
|---|---|---|---|---|---|
| 1st | 2nd | 3rd | 4th | 5th | 6th |

#### First Level Magic-User Spells
- Charm Person
- Detect Magic
- Floating Disc
- Hold Portal
- Light*
- Magic Missile
- Magic Mouth
- Protection from Evil
- Read Languages
- Shield
- Sleep
- Ventriloquism

#### Fourth Level Magic-User Spells
- Charm Monster
- Confusion
- Dimension Door
- Growth of Plants*
- Hallucinatory Terrain
- Ice Storm
- Massmorph
- Polymorph Other
- Polymorph Self
- Remove Curse*
- Wall of Fire
- Wizard Eye

#### Second Level Magic-User Spells
- Continual Light*
- Detect Evil
- Detect Invisible
- ESP
- Invisibility
- Knock
- Levitate
- Locate Object
- Mirror Image
- Phantasmal Force
- Web
- Wizard Lock

#### Fifth Level Magic-User Spells
- Animate Dead
- Cloudkill
- Conjure Elemental
- Feeblemind
- Hold Monster*
- Magic Jar
- Passwall
- Telekinesis
- Teleport
- Wall of Stone

#### Third Level Magic-User Spells
- Clairvoyance
- Darkvision
- Dispel Magic
- Fireball
- Fly
- Haste*
- Hold Person*
- Invisibility 10’ radius
- Lightning Bolt
- Protection from Evil 10’ radius
- Protection from Normal Missiles
- Water Breathing

#### Sixth Level Magic-User Spells
- Anti-Magic Shell
- Death Spell
- Disintegrate
- Flesh to Stone*
- Geas*
- Invisible Stalker
- Lower Water
- Projected Image
- Reincarnate
- Wall of Iron