

# CHARACTER

STR

INT

WIS

DEX

CON

CHA

Race

Class

LEVEL

EXPERIENCE POINTS

For Next Level

CHARACTER SKETCH

Height

Weight

Hair

Eyes

Skin

LANGUAGES

FEATURES

# PLAYER

ARMOR CLASS

Type

Shield

Attack

Melee

Missile

SPELLCASTING

I ☐ ☐ ☐ ☐ ☐ ☐

II ☐ ☐ ☐ ☐ ☐

III ☐ ☐ ☐ ☐

IV ☐ ☐ ☐

V ☐ ☐ ☐

VI ☐ ☐ ☐

VII ☐ ☐ ☐

Basic Fantasy

SAVING THROWS

Death Ray/Poison

Magic Wands

Paralysis/Petrify

Dragon Breath

Spells

HIT POINTS

Maximum

MAIN WEAPONS

Description

Dmg

S

M

L

CLASS SKILLS

TURN UNDEAD

Skeleton/1

Zombie/2

Ghoul/3

Wight/4

Wraith/5

Mummy/6

Spectre/7

Vampire/8

Ghost/9+

MOVEMENT

Equipment

#

Weight

Equipment

#

Weight

Total Weight:

Light ☐ Heavy ☐

ITEMS & TREASURE

SPELLS

CP

SP

EP

GP

PP